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Fuzzified SVM based Support for Impaired People for Categorize Clothes Patterns and Colors

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Abstract-- Digital picture quality evaluation has been a source of worry for decades, and there are two widely accepted techniques to evaluating image quality: subjective quality evaluation and objective quality evaluation, both of which are recognized as standard procedures by the International Telecom Union (ITU). The traditional reported efforts based on these acclaimed standard procedures have been found to be ineffective. For partially or fully blind persons, recognising clothing patterns is a difficult task. The significant intra-pattern variances are putting machine-based methods to the test. With this in mind, we're working on a MATLAB algorithm that recognises clothing patterns and improves picture characteristics such as contrast and brightness. With the current codes, it is possible to discern the pattern of clothing. The current work model comprises of a mathworks code and training visual datasets. For picture modifications such as luminance, sharpness, and so on, we build our unique fuzzy rules. The picture is then passed via fuzzification, with the result as seen in electronic format.

Keywords-- Fuzzy, ANN, MATLAB, SVM

I. INTRODUCTION

Choosing clothing with appropriate hue and design is a difficult task for blind people. The majority of blind people deal with this difficulty with the help of family members or by using braille labels or other assistive technology. For additional colours and better looks, a variety of sticking patterns are developed on the clothing. This method also necessitates the usage of appropriate cloth. They employ rotation and brightness stability analysis as well as other approaches to discover the pattern. It is feasible to identify trends, and standardized algorithms for blind individuals to find structure and colour have been created, however due to substantial intraclass pattern variances, these methods have failed. Because the pixel intensity and intensity change, the dataset is no longer relevant. Although numerous approaches for clothing and texture identification have been created using computer image generation and vision, as well as image processing lookup, there is currently no machine that can accurately offer matching preferences for blind individuals.

There are many methods are been developed for clothing and texture recognition with the help of computer image formation and prescient and image processing lookup, presently there is no machine that can correctly supply matching preferences for blind people. A good solution to this problem should help not just fully blind people, but also individuals who are significantly shade inadequate, even if the color deficit is usually limited to one axis in colour habitation. There are several data projectors coloration identifiers on the market, however they can only detect key colours in a relatively restricted area. Unfortunately, this machine structure is incapable of effectively classifying the colours of clothes with many colours and complex patterns.

1.2 Brief History:

As per the statistics of WHO there are 161M visually impaired people and 37 blind people [9]. In everyday's life, choosing suitable clothes becomes a challenging task for blind or visually impaired people. They manage this technique to make helpful for the people who are blind they were previously used to ask for the which colours to wear and they were dependent on other on introducing this technique it is so use full for the blind people and visually impaired persons. This had made very easy for the people to choose their colour using this SVM matlabsoftware.

1.2 Problem Statement

Many strategies have been developed for texture matching and shade detection in the pc machine and picture processing research, at existing there is no system that can efficiently furnish matching alternatives for humans who are blind. This answer will not only assist the blind people however additionally for the people who have blind deficiency, although in most instances the coloration deficiency is restricted to one axis in color area (e.g. reds stressed with greens). Some portable electronic color identifying devices available, however they can solely detect primary colors existing in a small vicinity [8]. One of the example is displayed in Figure 1.



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Unfortunately, this variety of system cannot successfully classify colours of clothes that containing multiple colours and complex patterns. There are countless troubles for profitable garments matching. First, people pick out an object to be the equal despite even very giant adjustments in the spectral composition of mild mirrored from the object. (Conversely, objects that mirror identical spectra are often mentioned as being of distinct colors, relying on lighting fixtures conditions and color adaptation state.) Thus, object colorings determined from a digital camera picture may additionally no longer continually correspond flawlessly to these said via a human observer. Secondly, shadows and wrinkles may additionally be burdened as phase of the texture patterns or imagery of the garb and as a result reason errors. Thirdly, the pictures of garments can be imaged from arbitrary viewing directions. Methods of matching patterns require the input pair of snap shots should be sample rotation-invariant. At last many clothes with distinctive designs have come into existence with extraordinary color patterns.

1.3 Motivation

To be successful over this issue, our technique is planned to take care of clothes with more than one shades and complex patterns with the aid of using both colour and texture details. we boost computer-based prototype to in shape a pair of photos of two garments for both pattern and color. The photograph pair is captured through a digicam which is linked to a computer. Results of the matching algorithm are given a account by way of text-to-speech outputs. Figure 2 indicates how some thing works the concept of the proposed system. To organize and manage the system, users can clearly talk out the instructions to change on/off the system, raise out facet via functions, and modify the extent of audio outputs. Our algorithm can detect: 1) colors; 2) whether the garments have pattern or have homogeneous color; 3) whether or not the colors suit for a pair of images; and 4) whether or not the patterns fit for a pair of images. Finally, the detection consequences can be transmitted to the person verbally as “The dominant colors are ...”, “No pattern”, “match”, “color match, pattern not match”, “pattern match, coloration now not match”, or “poor fit

II. EXISTING METHOD

Research has done for texture analysis to make depiction of texture robust to viewpoint changes, non-rigid deformation, illumination variance, rotation, scaling, and occlusion [3, 11, 13].

A conventional representation of texture is the analytical features extracted from wavelet sub bands of texture images. This procedure [11] utilizes the spectral details of texture images at different scales to tell apart the global energy distribution property. However, such multiresolution approach disregards the local structural details. Most recent state-of-the art texture identification approaches [3, 13] represent texture as a histogram of textons by clustering local image features. Textons are the repetitive basic primitives to characterize a specific texture pattern. Because of the robustness to photometric and affine variations, SIFT [5] is commonly used to capture the structural information of texture.

On the other hand, it was observed [13] that the combination of multiple complementary features usually achieves better results than the most discriminative individual feature. As shown in Fig. 1, traditional texture analysis methods mainly focus on recognizing textures with large changes of viewpoint, orientation, and scaling, but with less intra-class pattern variations. However, for application of clothes pattern recognition, in addition to the above variations, there are large intra-class variations due to the huge number of clothes pattern designs of each specific clothes pattern. In this paper, we recognize clothes patterns into 4 categories: stripe, lattice, special, and patternless. The 4 categories are able to meet the basic requirements based on our initial survey with potential blind users. In order to handle the large intra-class variation and maintain the discrimination of inter-class variance, both statistical feature and structural feature are employed. While it is customary to simply concatenate multiple feature descriptors as feature combination strategy, we propose a confidence margin based scheme to combine individual features in a more compact and more discriminative way. Recognition experiments on the clothes pattern database validate the superiority of our proposed method over the-state-of-art texture analysis approaches.

2.1 Primitive Feature

Statistical elements are typically employed to analyze texture which lacks clutter and has uniform statistical properties. The most frequent strategy is to extract strength values for all wavelet subbands of texture images. Wavelet subbands symbolize a generalization of multiresolution analysis tool. Several energy functions, such as magnitude, magnitude square, and rectified sigmoid [8], can be used to extract statistical facets from every subband. Statistical facets from wavelet subbands capture international spectral records of texture photographs at exclusive scales.

In this paper, we rent 5 statistical values which includes variance, smoothness, homogeneity, entropy, and local guidelines energy [2] to constitute the statistical function (STA). Local photo descriptors are in a position to capture the structural data that is ignored in the statistical features. The bag-of-words model [7] is then used to quantize local photograph descriptors to visual words in finite vocabularies. This approach treats texture photographs as free collections of impartial patches. The distribution of patches in the visible words vocabulary is then used to represent the texture. Patches of texture photographs are represented by using neighborhood picture descriptors. In the performance assessment of countless local picture descriptors [6], it was located SIFT-based descriptor outperformed others due to the fact of its sturdy invariance to photometric trade and affine transformation. SIFT descriptor is created via sampling gradient maps of a aid location over a 4×4 grids, with 8 orientation boxes for every grid. The magnitude of each factor within the guide location is weighted via a Gaussian window function to emphasize for the gradients closed to the core of the location and decrease the affect of small modifications in the position of the region. The feature vector with 128 elements is then normalized and thresholded to dispose of elements with small values.

1.6.2 Multiple Features

2.2 Multiple Features

In order to deal with the giant intra-class editions presented in the clothes patterns, we appoint both statistical feature (STA) and neighborhood structural characteristic (SIFT). Inspired by means of the spectral data and multiresolution provided via Wavelet subbands, we extract SIFT and STA from the original photograph and its related wavelet subbands. Thus, for every local patch, STA and SIFT are developed from original image, and its corresponding horizontal component, vertical component, and diagonal aspect of wavelet subbands. As shown in Fig. 2, the local patch surrounded via the purple square is the help region to construct SIFT descriptor; and the local patch surrounded by using inexperienced rectangular is the support region to compute STA descriptor.

Note the assist vicinity of STA is large than the guide location of SIFT. This is due to the fact STA, the descriptor representing statistical property, wishes large area or more samples to be stable and meaningful. SIFT descriptor is constructed by means of sampling gradient map of its guide vicinity over 4×4 grids, with 8 orientation containers for every grid. Similarly, STA is calculated by using sampling statistical residences of its guide place over 4×4 grids. Each grid is similarly expended to three concentric grids with 5 statistical values (Sec. 2.1) representation for every grid. Therefore, SIFT descriptor and STA descriptor from every channel are of the dimensions of 128 and 240, respectively. We reflect on consideration on every descriptor/subband pair as a separate characteristic channel. Figure 1 shows data set of colours.

2.3 Proposed Solution

In the given diagram, the challenge is finished by way of initiating an photograph from for the character which can be determined interior the proper sized datasets CCYN. Each piece in the database has a man or woman directionality, lighting fixtures variant and intensity. The .jpeg picture is transformed to from RGB to HSV and is allowed for extraction of elements by the usage of subjecting the photograph to scaling and planerotation in the structure of two-dimensional (2D) photograph transformations. The important principle at the again of pattern cognizance system is preprocessing an picture and extracting elements from the image. To recognize the patterns from the given image, we use a education algorithm recognized as fuzzy Support Vector Machine (FSVM). In case of coloration recognition, the classifier is programmed to understand eleven colorings which are white, grey, black, pink, purple, blue, cyan, green, yellow, orange, and red. The weight of every color equals to the share of pixels belonging to this colorizer pixel in the picture suggests its personal saturation price and intensity out of gray, black, white colour are without difficulty identifiable. The beneath image shows a set of dataset for education images.



Fig1. Dataset of The Cloth Pattern Images

III. METHODOLOGY

3.1 Pattern Recognition

A physical object is commonly represented in picture evaluation and laptop imaginative and prescient via a location in a segmented image. The set of objects can be divided into disjoint subsets, that, from the classification factor of view, have some common aspects and are referred to as classes.

How objects are divided into classes shows in figure 2 is now not constant and depends on the classification goal. Object consciousness assigns training to objects, and the algorithm that does this is known as a classifier. The variety of instructions is generally acknowledged beforehand, and generally can be derived from the problem specification.

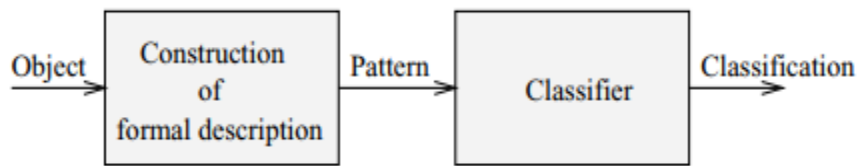


Figure 2 Main pattern recognition steps.

3.2 Automated Classification

The discover of the cells in a pervious slides as wholesome or abnormal. The two two examples are less typical of binary categorization. In these cases, the cause of the categorization is to allocate a given mobile phone or piece of fruit to either of simply two possible classes. In the first instance above, the two training might be ‘healthy’ and ‘abnormal’; in the second example, these may be ‘top quality’ (expensive) or ‘market grade’ (cheap). The 1/3 instance generally approves a larger variety of instructions to be assigned (‘forest’, ‘urban’, ‘cultivated’, ‘unknown’, etc.). Autonomous classification is a huge and widely studied field that greater good belongs inside the discipline of pattern recognition than in image processing.

However, these fields are intently related and, indeed, classification is so necessary in the broader context and purposes of image processing that some basic dialogue of classification looks essential. some fundamental thoughts and a discussion of some of the best-known techniques. Nonetheless, professional human input into the graph and education of automatic classifiers is perpetually essential in two key areas:fig 3 shows classification based on supervise learning.

3.2.1 Task specification: What exactly do we prefer the classifier to achieve? The designer of a classification machine will want to determine what instructions are going to be viewed and what variables or parameters are going to be vital in reaching the classification.1.

For example, a simple classifier designed to make a preliminary clinical prognosis based on image analysis of histological slides may additionally only purpose to classify cells as ‘abnormal’ or ‘normal’. If the classifier produces an ‘abnormal’ result, a scientific professional is typically called upon to investigate further. On the different hand, it may additionally be that there is adequate information in the shape, density, size and colour of cells in common slides to attempt a greater bold classification system. Such a gadget may assign the patient to one of a variety of categories, such as ‘normal’, ‘anaemic’, ‘type A viral infection’ and so on.

(2) *Class labeling*: The process of education an computerized classifier can often require ‘manual labelling’ in the initial stage, a method in which an expert human person assigns examples to unique classes primarily based on selected and salient properties. This types part of the manner in producing so-called supervised classifiers

3.3 Steps In Supervised Classification

(1) *Class definition*: Clearly, the para of the classes is problem specific. For example, an automated image-processing system that analysed mammograms might ultimately aim to classify the images into just two categories of interest: normal and abnormal. This would be a binary classifier or, as it is sometimes called, a dichotomizer. On the other side, a more ambitious system might attempt a more detailed diagnosis, classifying the scans into several different classes according to the preliminary diagnosis and the degree of confidence held

(2) *Data exploration*: In this step, a designer will explore the data to identify possible attributes which will allow discrimination between the classes. There is no fixed or best way to this step, but it will generally rely on a degree of intuition and general sense. The relevant attributes can relate to absolutely any property of an image or image region that might be helpful in discriminating one class from another. Most common measures or attributes will be broadly based on intensity, colour, shape, texture or some mixture there of.

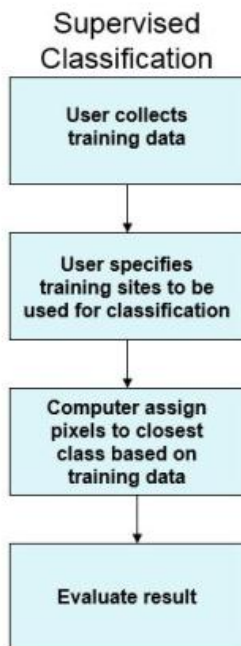


Figure 3 Simple flowchart explanation of supervised classification

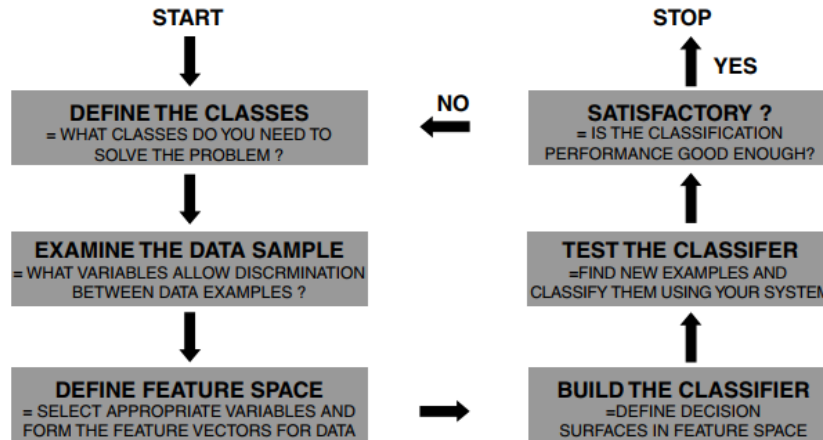


Figure 3 Flow diagram representing the main steps in supervised classifier design

(3) *Feature selection and extraction:* In general, it is necessary to pick points that possess two key properties. The first is that the characteristic set be as compact as viable and thesecond that they must possess what, for prefer of a greater precise word, we will name discriminatory power. A compact set of facets is essentially a small set and it is of paramount importance, as large numbers of chosen elements require an increasingly more large wide variety of coaching samples to instruct the classifier effectively. Second, it obviously makes experiance to select (i) attributes whose distribution over the defined instructions is as extensively separated as viable and (ii) that the selected set of attributes ought to be, as carefully as possible, statistically impartial of every other. A set of attributes possessing these latter two houses would have most discriminatory power.

(4) *Build the classifier using training data:* The training stage first requires us to discover a pattern of examples which we can reliably assign to each of our chosen classes. Let us assume that we have selected N facets which we count on will be enough to attain the venture of discrimination and, hence, classification. For each education instance we for that reason report the measurements on the N features chosen as the elements of an N-dimensional characteristic vector . All the coaching examples as a consequence provide characteristic vectors which may additionally be regarded to occupy a unique region in an (abstract) N-dimensional characteristic space (the jth issue xj specifying the length alongside the jth axis of the space).

If the function determination has been performed judiciously, then the function vectors for every classification of interest will structure more or less wonderful clusters or companies of factors in the function area

5) *Test the classifier:* The classifier performance should be assessed on a new pattern of feature vectors to see how well it can generalize to new examples. If the overall performance is unsatisfactory (what constitutes an unsatisfactory performance is of course application dependent), the fashion designer will return to the drawing board, considering whether the selected instructions are adequate, whether the feature choice wishes to be reconsidered or whether or not the classification algorithm itself wants to be revised. The whole procedure would then be repeated till a fine overall performance was once achieved.

The foremost benefit of supervised classification is that an operator can become aware of blunders and right them. The risks of this method are that it is time ingesting and costly. Moreover, the education information chosen by the analyst might also now not highlight all the stipulations encountered all through the photograph and subsequently it is susceptible to human error.

3.4 System Description

The classification of pattern and the color is the separate module to be analysis. Multiple complementary features can gain more advantage in different aspects.

So, a combining many features into multiple complementary features is able to obtain better results than any individual feature channel. It is accepted to directly link together the feature vectors of multiple channels. While this method is simple and direct. The final feature combined in this way has a low dimension but more discerning power.

3.4.1 Support Vector Machine Algorithm (SVM)

SVM algorithms are used in classification.

Steps Involves In SVM Algorithm

$$f(x) = \sum_{x_j \in S} \alpha_j y_j K(x_j, x) + b$$

Given the two classes X1 and X2, let us assume X1 are the positive class and X2 are the negative class.

3.4.2 CNN Based Feature Learning

Deep learning model is a class of machines that can learn a hierarchy of features by building high-level features from low-level ones.

This classification can be viewed as the task of separating classes in the feature space. This classification can be used in many applications like bioinformatics, text and image recognition. This can be the fast algorithm for identifying the Support Vectors of a given set of points.

Support Vector Machines (SVM) has gained conspicuity in the field of machine learning and pattern classification.

Such learning machines can be trained using either supervised or unsupervised approaches, and widely used in the field of computer vision such as object detection, image classification and image segmentation.



Fig.4 Classification using convolution neural network

The convolutional neural network (CNN) is a popular deep model in which trainable filters and local neighborhood pooling operations are applied alternately on the raw input images. CNN has been incorporated into a number of visual recognition systems in a wide variety of domains. In above Fig.4, we design the architecture for our CNNs model. The architecture consists of 4 convolutions layers. We consider the image of size 128x128 as inputs to the CNN model. Then, we apply convolutions with a kernel of size 7x7, stride of 1, pad of 2 and C1 layer consists of 16 feature maps. We set pad as 2 in each convolution in our architecture. In the subsequent subsampling layer S2, we apply 2x2 sub sampling on each of the maps in the C1 layer.

The crucial role behind the pattern recognition system is to extract the features for classifying the patterns. There are a couple of techniques to extract features from an image. They are listed as follows:

3.4.3 Statistical Features Extraction (STA)

It uses a wavelet transformation which can pixelate the image into more small pixels for easier extraction. The images can be classified using features like variance, energy, uniformity and entropy.

$$\sigma^2 = \frac{\sum(x-x)^2}{N}$$

Mean is represented as X and N is the number of times

Entropy - $E(X) = -\sum p(x) \log p(x)$

Uniformity - $ASM = \sum_{i,j=0}^{N-1} p_{i,j}^2$

Energy - \sqrt{ASM}

3.4.4 Recurrence Quantification Analysis (RQA)

This technique is used to improve the accuracy of the support vector machine classifier. It also acts as a local feature extractor. We are using Fuzzy SVM classifier over a normal SVM classifier to overcome the inaccuracies of the normal SVM classifier. SVM algorithms play a crucial role in the development of many real time constraints like bioinformatics, image recognition and enhancement. Fuzzy rules are created with the help of MATLAB toolboxes available for fuzzy.

2. Color Calculation

With the help of available toolbox, we can create our own rules for any type of applications like image parameters, enhancement and tracking.

IV. RESULTS AND DISCUSSION

1. The most essential way of categorizing patterns is to extract the feature. Each image has its own personality. The characteristics are used to analyse this trait. The following algorithms can be used to extract above mentioned characteristics. Qualitative analysis is available in figure 5, Figure 6 and figure 7.

Both qualitative and quantitative results are available. Subjective relates to human perception, whereas objective refers to variables such as entropy, energy, and so on. Table 1 shows parametric comparison of results.



FIG.5 Select an image for color calculation

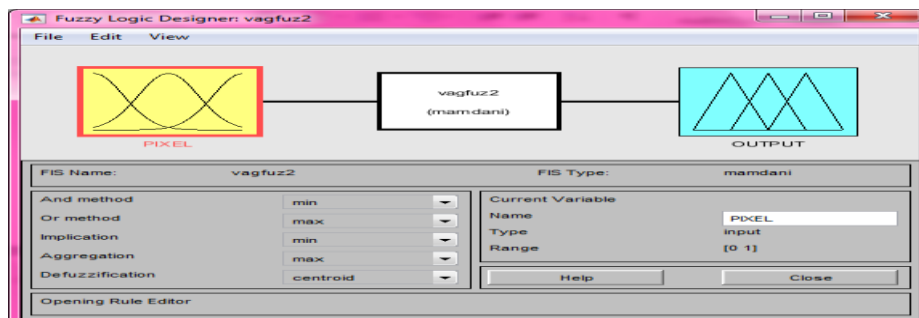


Fig.6 Fuzzyfied Rules Toolbox

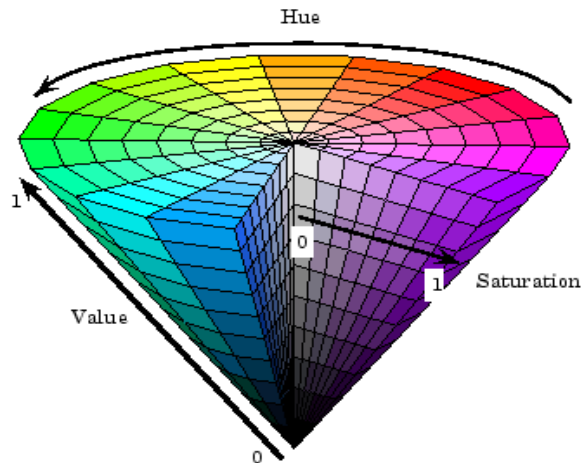


Fig:7 Illustration of the HSV Color Space

Table 1:
Quantitative analysis of patterns

PARAMETER	WITHOUT FUZZY	Proposed Method
Standard deviation	10.94	20.98
Energy	1.01	3.98
Entropy	4.85	6.01
Accuracy	77%	81%

V. CONCLUSION

From this results, human beings can immediately detect pattern recognition through some kind of the dual process that includes colour accuracy of the apparel, trying to train the four types of costuming: irregular, pattern less, lines, and striped, and eventually, the dress are made subject to fuzzy system that significantly raise the difference of the garments and talking out the what kind of cloth we chosen. This demonstrates how the inclusion of fuzzy inference system to the statistical properties of the svm classifier enabled us acquire excellence and ensured an improvement in accuracy for making decisions. This method can be further more developed by letting the machine learn more clothes pattern and complex designs. The use of fuzzy SVM classifier can overcome the limitations of a normal SVM classifier. The present model can be built into the processor and also mobile phones for the benefits of the visually impaired people.

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